

# APRIL QUANTUM COMPUTING MEETUP

- Agenda
  - Introductions and Thanks to our Host Bank Of America
  - Food/Pizza
  - Short Course on Quantum Mechanics
  - IBM Presentation – Quantum Computing, Grover Search and the IBM Quantum Experience
  - Deep dive into the Math for Quantum Computing by way of two Iterations of Grover Search
- Presentations can be found at [github.com/quantumnewyork/Meetings](https://github.com/quantumnewyork/Meetings)
- Next meeting either May 4, May 11
- Looking for hosts, presenters, topics, suggestions


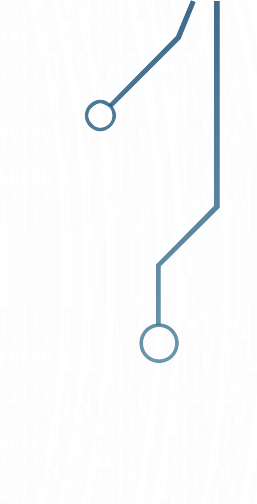
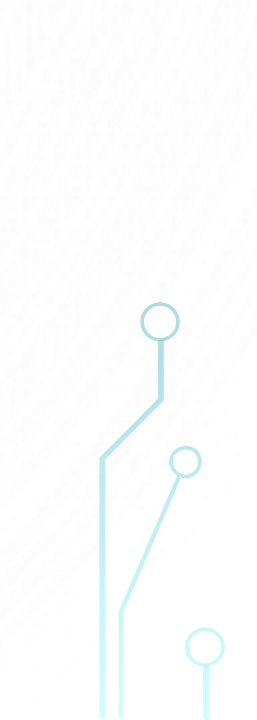


# QUANTUM COMPUTING : SUPERPOSITION AND INTERFERENCE

A LOOK AT A QUANTUM ALGORITHM CALLED GROVER SEARCH



# LESSON PLAN


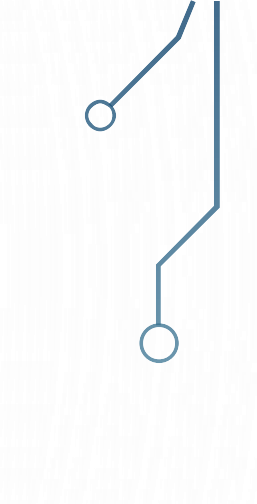
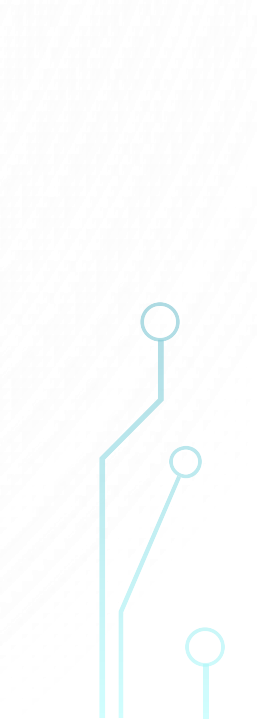
- Description of Grover Search
  - Introduction to Superposition and Interference in Quantum Mechanics through experiments
  - Exposition and Demo of how Superposition and Interference are used in Quantum Computing, focusing on Grover Search.
  - A worked mathematical example of Grover Search with three Q-bits
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# GROVER SEARCH

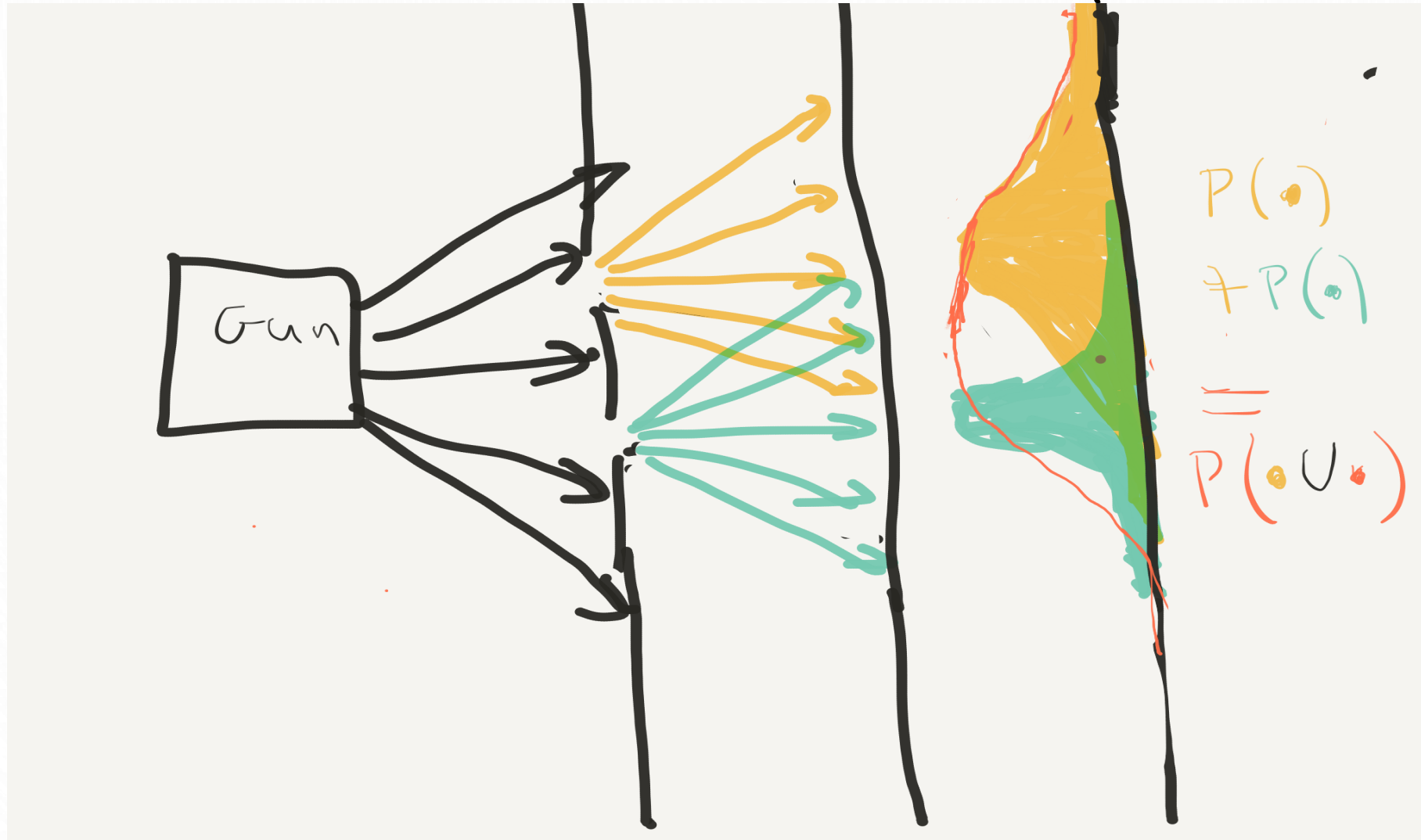
- Given a Phone Book Containing  $N$  unsorted entries (or any list of Unstructured Data)
- Find an entry that corresponds to a particular name (or criteria)
- Returns a most probable solution
- Leverages Quantum Mechanics(QM) Properties
  - Superposition
  - Particle/Wave Duality and Interference
  - Coherence and Decoherence



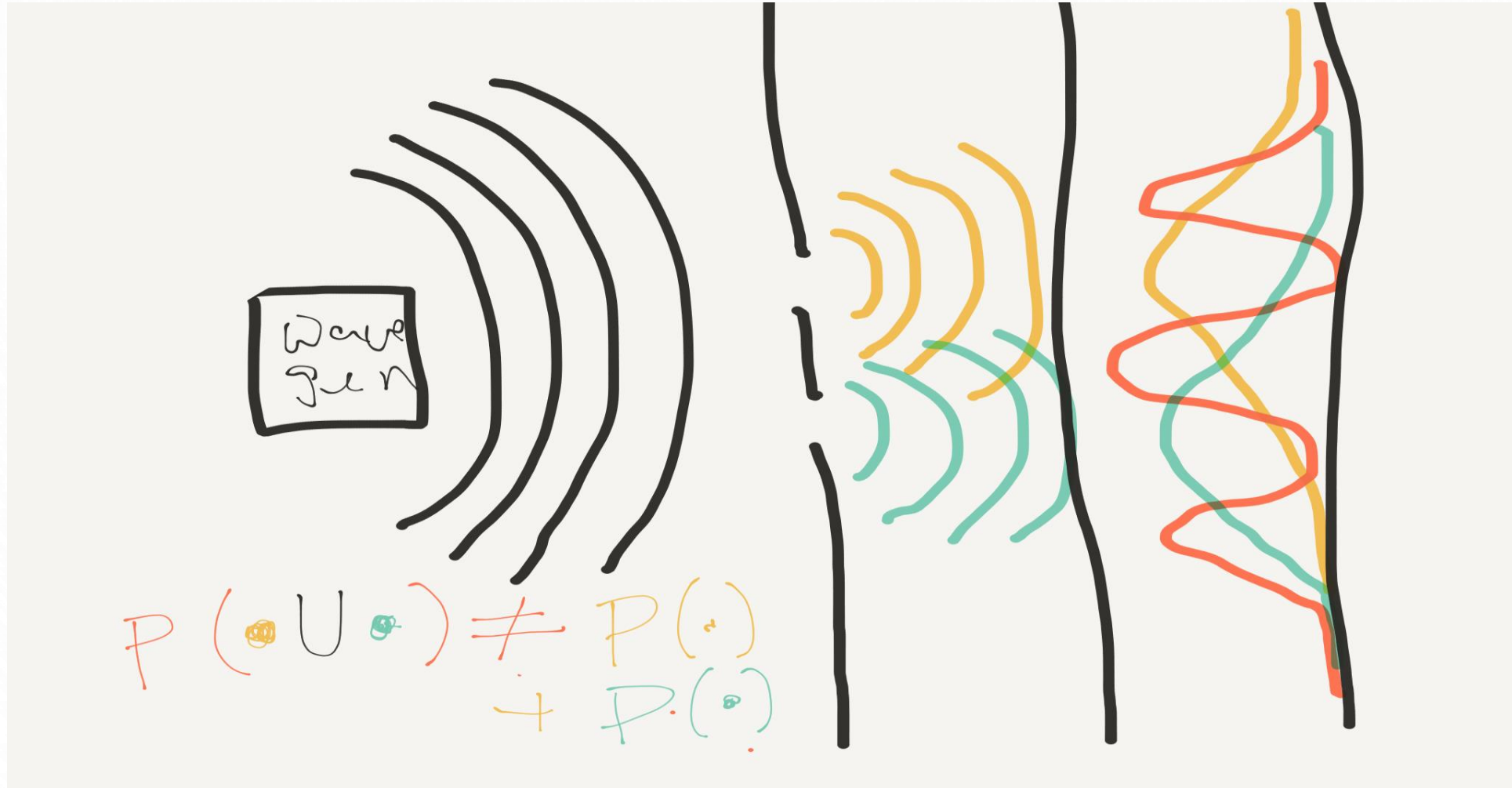
# REVIEW OF QM PROPERTIES

- Wave/Particle Duality : Particles can Exhibit Properties of Waves
  - Superposition : Particles can be in many states at once
  - Interference : Wave/Particles in Superposition can interfere
  - Coherence/Decoherence : Observers collapse Superposition to an individual state
  - Observed result is probabilistic
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# A CLASSICAL PARTICLE EXPERIMENT (FEYNMAN)

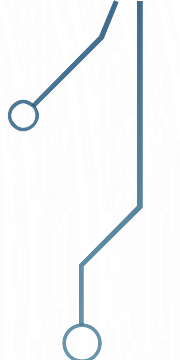


# A CLASSICAL WAVE EXPERIMENT (FEYNMAN)



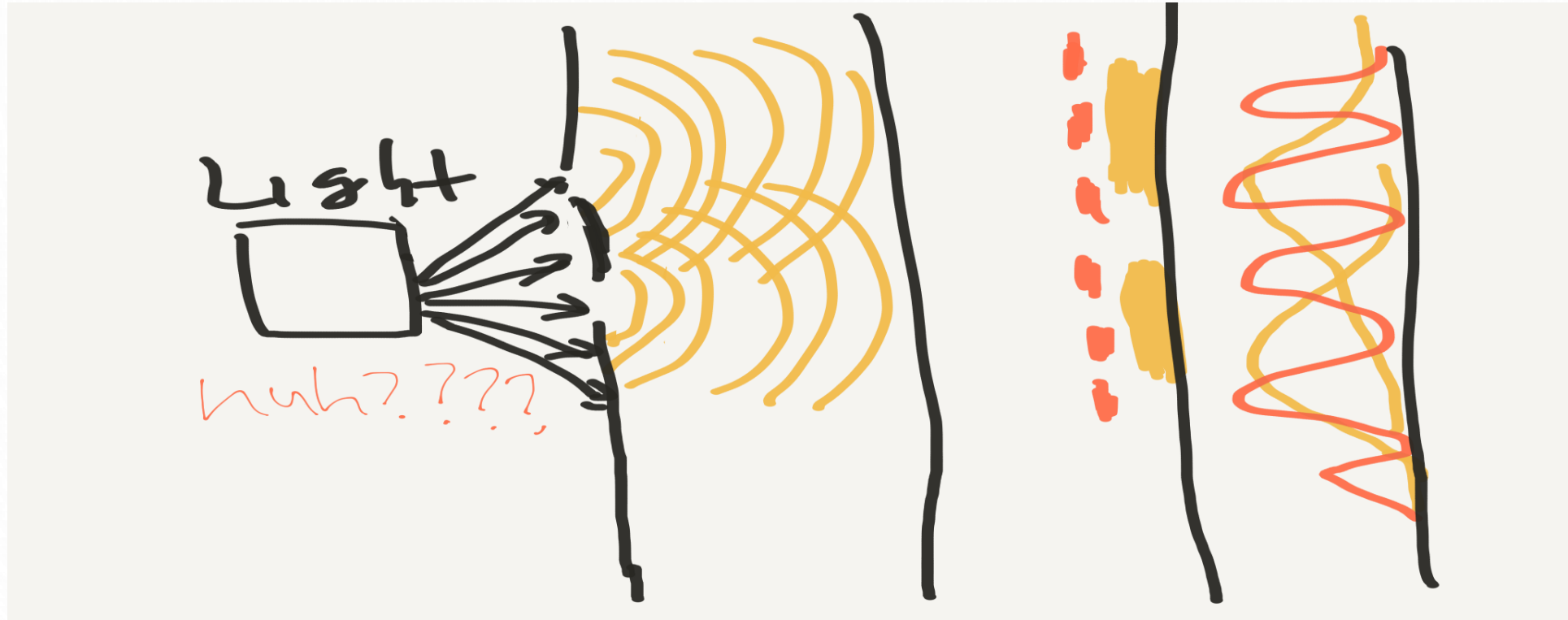


# A CLASSICAL SUMMARY

- Particles impacts exhibit predictable additive properties irrespective of how many openings in our experiment
  - Particle systems can be modeled with standard probability theory (additive in the or case)
  - Waves exhibit interference and are very sensitive to how many openings are in the experiment
  - Require a lot more math to model and are not additive.
- 



# A QUANTUM EXPERIMENT (DOUBLE SLIT)



- The photon seems to behave like a particle with one slit
- With two slits, it seems to be going through both openings – Superposition
- It interferes with itself as if it was a wave – Wave/Particle Duality
- If you observe the openings it will seem like there is only one slit open – Decoherence

# QM PROPERTIES SUMMARY

- So if we believe in QM ... what does this mean to me ??
  - “Naturally Occuring” physical phenomenon for “many simultaneous states” representation
  - “Many simultaneous states” can be constructed to generate “Outcomes”
  - “Outcomes” can be observed repeatedly (possibly influencing probabilistically a state) to generate a most probable “Result”
- So how do I go about leveraging QM to Generate Outcomes?? At the quantum level, we need to:
  - Define States (ie openings in our Slit )
  - Define Wave functions of each state
  - Define a way to combine wave functions to represent interference
  - Define a way to transform waves (amplify/dampen) without observing them
  - Define an observation device
- This is what Quantum Computing is about....

The slide features decorative circuit board patterns in the corners. The top-left and bottom-left corners have dark blue patterns, while the top-right and bottom-right corners have light blue patterns. The main content is centered in the upper half of the slide.

# EXPOSITION AND DEMO OF HOW SUPERPOSITION AND INTERFERENCE ARE USED IN QUANTUM COMPUTING, FOCUSING ON GROVER SEARCH.

- Welcome IBM



# A WORKED MATHEMATICAL EXAMPLE OF GROVER SEARCH WITH THREE Q-BITS

- See hand written notes
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# BRA-KET NOTATION

$$V = \begin{bmatrix} v_0 \\ \vdots \\ v_n \end{bmatrix} = |V\rangle : \text{KET } V$$

$$\overline{V}^T = \langle V| = [\overline{v}_0 \quad \overline{v}_n]$$

where  $v_i = a+bi$   
 $\overline{v}_i = a-bi$  : complex conjugate.

## inner Product

$$\langle U|V\rangle = \overline{U}^T V = [\overline{u}_0 \quad \overline{u}_n] \begin{bmatrix} v_0 \\ \vdots \\ v_n \end{bmatrix}$$

$$u_i = a_i + ib_i$$

$$v_i = c_i + id_i$$

$$\langle U|V\rangle = \overline{u}_0 v_0 + \dots + \overline{u}_n v_n$$

$$= (a_0 - ib_0)(c_0 + id_0) + \dots + (a_n - ib_n)(c_n + id_n)$$

$$= [(a_0 c_0 - b_0 d_0) - i(b_0 c_0 + a_0 d_0)] + \dots + [(a_n c_n - b_n d_n) - i(b_n c_n + a_n d_n)]$$

$$\langle v|v \rangle = [\bar{v}_0 \dots \bar{v}_n] \begin{bmatrix} v_0 \\ \vdots \\ v_n \end{bmatrix} \quad v_i = a_i + ib_i \quad (2)$$

$$= [(a_0^2 + b_0^2) - i(a_0 b_0 - a_0 b_0)] + \dots + [(a_n^2 + b_n^2) - i(a_n b_n - a_n b_n)]$$

$$= \sum a_i^2 + \sum b_i^2 \geq 0$$

only 0 if  $a_i = 0$  and  $b_i = 0$ .

outer product

$$|v\rangle \langle u| = \begin{bmatrix} v_0 \\ \vdots \\ v_n \end{bmatrix} [\bar{u}_0 \dots \bar{u}_m] = \begin{bmatrix} v_0 \bar{u}_0 & v_0 \bar{u}_1 & \dots & v_0 \bar{u}_m \\ \vdots & \vdots & \ddots & \vdots \\ v_n \bar{u}_0 & v_n \bar{u}_1 & \dots & v_n \bar{u}_m \end{bmatrix}$$

$$(|v\rangle \langle u|) |w\rangle = |v\rangle \underbrace{\langle u|w\rangle}_{\text{Scalar}} = \frac{\langle u|w\rangle}{1} |v\rangle$$

tensor product

$$|u\rangle|v\rangle = |uv\rangle = \begin{bmatrix} u_0 \\ \vdots \\ u_m \end{bmatrix} \otimes \begin{bmatrix} v_0 \\ \vdots \\ v_n \end{bmatrix} = \begin{bmatrix} u_0 v_0 \\ \vdots \\ u_m v_n \end{bmatrix} \quad (3)$$

$$|u\rangle|u\rangle = |u\rangle^{\otimes 2} = \begin{bmatrix} u_0 \\ u_1 \end{bmatrix} \otimes \begin{bmatrix} u_0 \\ u_1 \end{bmatrix} = \begin{bmatrix} u_0^2 \\ u_0 u_1 \\ u_1 u_0 \\ u_1^2 \end{bmatrix}$$

We define "special"  $u$  and  $v$ : of a qubit

computational Basis

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\langle 0|0\rangle = \langle 1|1\rangle = 1$$

$$\langle 0|1\rangle = \langle 1|0\rangle = 0$$

and quantum state vector

$$|\psi\rangle = a_0|0\rangle + a_1|1\rangle,$$

$$\text{norm of } |\psi\rangle = \sqrt{\langle\psi|\psi\rangle} = 1$$

$$\text{where } a_0 = a_0 + ib_0$$

$$a_1 = a_1 + ib_1$$

$$= |a_0|^2 + |a_1|^2 = 1$$

$a_0, a_1$  is amplitude of

measure  $|0\rangle$  and  $|1\rangle$ .

why does  $a_0, a_1$  need to be complex. (4)

lets go back to bullets and waves

classical prob: 2 openings

$$P(\text{opening 1}) = 50\%$$

$$P(\text{opening 2}) = 50\%$$

$$P(\text{op1 or op2}) = P(\text{op1}) + P(\text{op2}) \\ = 100\%$$

But quantum  $\rightarrow$  waves above doesn't hold.

$P(\text{opening 1}) : a_0 + b_0 i$  : call  $a_0$  :

$P(\text{opening 2}) : a_1 + b_1 i$  : call  $a_1$  :

$P(\text{opening 1})$  : defined as  $|a_0|^2 : a_0 \bar{a}_0$   
notation  $(a_0 + i b_0)(a_0 - i b_0)$   
 $= a_0^2 + b_0^2$

$P(\text{opening 2})$  : defined as  $|a_1|^2 : a_1 \bar{a}_1$   
 $= a_1^2 + b_1^2$

$$P(\text{op1 or op2}) = \frac{P(a_0 + i b_0) + P(a_1 + i b_1)}{(a_0 + i b_0) + (a_1 + i b_1)}$$



$$\psi = a_0|0\rangle + a_1|1\rangle \quad (5)$$

$$P(OP1) = |a_0|^2 : a_0^2 + b_0^2$$

$$P(OP2) = |a_1|^2 : a_1^2 + b_1^2$$

$$P(OP1 + OP2) = |a_0 + a_1|^2$$

$$= ((a_0 + a_1) + i(b_0 + b_1))$$

$$((a_0 + a_1) - i(b_0 + b_1))$$

$$= |a_0|^2 + |a_1|^2$$

$$= (a_0^2 + b_0^2) + (a_1^2 + b_1^2) +$$

$$\frac{2(a_0 a_1 + b_0 b_1)}{\text{interference}} *$$

more probabilities

$$\psi = a_0|0\rangle + a_1|1\rangle$$

$$\langle \psi | \psi \rangle = 1$$

$$(\bar{a}_0 \langle 0| + \bar{a}_1 \langle 1|) (a_0 |0\rangle + a_1 |1\rangle)$$

$$= \bar{a}_0 a_0 \langle 0|0\rangle + \bar{a}_0 a_1 \langle 0|1\rangle + \bar{a}_1 a_0 \langle 1|0\rangle + \bar{a}_1 a_1 \langle 1|1\rangle$$

$$= \bar{a}_0 a_0 + a_1 \bar{a}_1 = |a_0|^2 + |a_1|^2 = 1 \quad \checkmark$$

Examples of states. (6)

$$\psi_1 = a_0|0\rangle + a_1|1\rangle \quad |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\psi_2 = a_0|00\rangle + a_1|001\rangle + a_2|010\rangle + \dots + a_7|111\rangle$$

$$\psi_2 = a_0 \begin{bmatrix} 1 \\ \vdots \\ 0 \end{bmatrix} + a_1 \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix} + \dots + a_7 \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

Some operations "gates": Hadamard: fair flip

$$H: \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \langle 0| + \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \langle 1|$$

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \langle 0|0\rangle + \frac{|0\rangle - |1\rangle}{\sqrt{2}} \langle 1|0\rangle$$
$$= \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

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$$H|1\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \langle 0|1\rangle + \frac{|0\rangle - |1\rangle}{\sqrt{2}} \langle 1|1\rangle \quad \textcircled{7}$$

$$= \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

so:  $H|0\rangle = \left(\frac{1}{\sqrt{2}}\right)^{a_0} |0\rangle + \left(\frac{1}{\sqrt{2}}\right)^{a_1} |1\rangle$   $|a_0|^2 = \frac{1}{2}$   
 $|a_1|^2 = \frac{1}{2}$

$$H|1\rangle = \left(\frac{1}{\sqrt{2}}\right)^{a_0} |0\rangle + \left(-\frac{1}{\sqrt{2}}\right)^{a_1} |1\rangle$$

given a system in either state  $|0\rangle$  or  $|1\rangle$   
some examples  $\rightarrow$  produces equal prob

$$H^2|00\rangle = H|0\rangle \otimes H|0\rangle$$

$$= \frac{|0\rangle + |1\rangle}{\sqrt{2}} \otimes \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$= \frac{1}{\sqrt{4}} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

$$|x\rangle = q_0 |000\rangle + q_1 |001\rangle + \dots + q_7 |111\rangle$$

init state  $|000\rangle$

$$H^3 |000\rangle = \frac{1}{2\sqrt{2}} |000\rangle + \dots + \frac{1}{2\sqrt{2}} |111\rangle = \sum |x\rangle = \psi$$

$$q_i = \frac{1}{2\sqrt{2}}$$

We know the right answer is  $|011\rangle$ .

The goal is to amplify  $q_{31}$ .

Step 1: send  $\psi$  into oracle.

$$\Rightarrow X_{S1} = \frac{1}{2\sqrt{2}} |000\rangle + \frac{1}{2\sqrt{2}} |001\rangle + \frac{1}{2\sqrt{2}} |010\rangle + \frac{1}{2\sqrt{2}} |011\rangle + \dots + \frac{1}{2\sqrt{2}} |111\rangle$$

Phase shift

Step 2: perform diffusion transform

$$[2|\psi\rangle\langle\psi| - I] X_{S1}$$

$$= [2|\psi\rangle\langle\psi| - I] \left[ |\psi\rangle - \frac{2}{2\sqrt{2}} |000\rangle \right]$$

$$= 2|\psi\rangle\langle\psi|\psi\rangle - \frac{2 \cdot 2}{2\sqrt{2}} |\psi\rangle\langle\psi|011\rangle = \psi +$$

$$\stackrel{(\psi|\psi)=1}{=} 2|\psi\rangle(1) - \psi - \frac{2}{\sqrt{2}} |\psi\rangle\langle\psi|011\rangle + \frac{1}{\sqrt{2}}|011\rangle$$

$$= \psi - \frac{2}{\sqrt{2}} |\psi\rangle\langle\psi|011\rangle + \frac{1}{\sqrt{2}}|011\rangle$$

$$\left[ \begin{aligned} \langle\psi|011\rangle &= \langle 011|\psi\rangle \\ \langle 011|\psi\rangle &= \frac{1}{2\sqrt{2}} \langle 011|000\rangle + \dots + \frac{1}{2\sqrt{2}} \langle 011|011\rangle + \dots \\ &\quad + \frac{1}{2\sqrt{2}} \langle 011|111\rangle \end{aligned} \right]$$

$$= \frac{1}{2\sqrt{2}}$$

$$= \psi - \frac{2}{\sqrt{2}} |\psi\rangle \cdot \frac{1}{2\sqrt{2}} + \frac{1}{\sqrt{2}} |011\rangle = \frac{1}{2}\psi + \frac{1}{\sqrt{2}}|011\rangle$$

$$\frac{1}{2} \psi + \frac{1}{\sqrt{2}} \left( \frac{1}{\sqrt{2}} |x\rangle + \frac{1}{\sqrt{2}} |y\rangle \right) =$$

(10)

$$\frac{1}{4\sqrt{2}} |000\rangle + \frac{1}{4\sqrt{2}} |001\rangle + \left( \frac{1}{4\sqrt{2}} |011\rangle + \frac{1}{\sqrt{2}} |011\rangle \right) + \dots + \frac{1}{4\sqrt{2}} |111\rangle$$

$$= \frac{1}{4\sqrt{2}} |000\rangle + \dots + \left( \frac{5}{4\sqrt{2}} |011\rangle \right) = \psi_{\text{new}}$$

Repeat on  $\psi_{\text{new}}$  after next iteration

$$a_3 |011\rangle \quad |a_3|^2 \approx 94\%$$